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Cistem bug

Fri, 08/21/2020 - 04:03

#1

Jobi

Cistem bug

Dear All,

I am getting the following error and the program crashes while running Autorefine.

ASSERT INFO:

```
/home/grigoriefflab/compiled/wxWidgets3_static/include/wx-3.0/wx/dynarray.h(841): assert "uiIndex < m_nCount" failed in Item().
```

BACKTRACE:

```
[1] g_main_context_dispatch  
[2] g_main_loop_run  
[3] gtk_main  
[4] __libc_start_main
```

(cisTEM:18007): Gtk-CRITICAL **:

```
IA__gtk_tree_row_reference_new_proxy: assertion 'path->depth > 0'  
failed
```

(cisTEM:18007): Gtk-CRITICAL **:

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IA__gtk_tree_row_reference_new_proxy: assertion 'path->depth > 0'  
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```
/home/grigoriefflab/compiled/wxWidgets3_static/include/wx-3.0/wx/dynarray.h(841): assert "uiIndex < m_nCount" failed in Item().
```

```
/home/grigoriefflab/compiled/wxWidgets3_static/include/wx-
```

```
3.0/wx/dynarray.h(841): assert "uiIndex < m_nCount" failed in Item().
```

```
/home/grigoriefflab/compiled/wxWidgets3_static/include/wx-
```

```
3.0/wx/dynarray.h(841): assert "uiIndex < m_nCount" failed in Item().
```

```
Trace/breakpoint trap (core dumped)
```


timgrant

Does it always crash? And is

Does it always crash? And is it always at the same point?

Thanks,

Tim

Sat, 08/22/2020 - 21:31 (Reply to #2)

Jobi

Only this particular project

Only this particular project is affected. Able to start a new project and run it. Cannot run 2D class or Abinitio3D or 3D refine for this project. The crash started after I tried to do a new 2D class from the previously stored particle set.

Mon, 08/24/2020 - 15:24 (Reply to #3)

timgrant

Hmm, have you recently

Hmm, have you recently created a refinement package? If so is it an easy thing to delete?

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